# **Resolution in Light Microscopy**

<u>Resolution</u> is the distance that must separate two points in order for the points to be distinguishable\*.



Due to a physical process called <u>diffraction</u>, even a perfectly designed microscope has an optical resolution no better than about 200 nm.

Diffraction-limited resolution = 
$$\frac{0.61 \lambda}{1.4} = 200 \text{ nm}$$

## Super Resolution Light Microscopy

Super resolution techniques offer resolution better than the traditional 200 nm diffraction-limit.



#### <u>St</u>ochastic <u>Optical</u> <u>R</u>econstruction <u>M</u>icroscopy (STORM)

Localizes the fluorescent peaks of individual fluorophores. 20-50 nm resolution.

#### <u>Structured Illumination</u> <u>Microscopy (SIM)</u>

Uses the Moire effect to shift the sample's high frequencies to lower frequencies that can be resolved and then uses lots of math to recover the original. 100-200 nm resolution.

## How STORM breaks the diffraction-limit

Using special dyes, it is possible to image only a few fluorophore molecules per frame. Thus, the peak of each molecule's image can be located. After thousands of localizations (& frames), the final 'image' is a graph of the location of the peak fluorescence from each molecule.



(aka Photoactivated Localization Microscopy, or PALM)

#### STORM dyes must be sparsely activatable



**New dyes and strategies are emerging**: e.g. dSTORM and the TMP tag / trimethoprim strategy for in vivo labeling (Wombacher, Nature, 2010)

## Applications: Histone architecture in vivo



Annu. Rev. Phys. Chem. 63:519–40

### **Applications: Nuclear Pore Structure**



Löschberger A et al. J Cell Sci 2012;125:570-575

## Applications: 3D Structure of Focal Adhesions (STORM works in 3D too!)



P Kanchanawong et al. Nature 468, 580-584 (2010) doi:10.1038/nature09621